Insect Dice Game

**Materials:**
Two dice and either drawing materials or clay/playdough for each player.

**Directions:**
Roll two dice. The number they add up to determines what part to add to your insect drawing or sculpture. The first player to get all the parts that all insects have wins! Your insect needs 1 head, 1 abdomen, 1 thorax, 2 antennae, 2 eyes, 1 mouth, and 6 legs. Some insects also have wings, horns, lights or stingers, so some rolls will be for those body parts.

- 2: horns
- 4: abdomen
- 6: one antenna
- 8: leg
- 10: thorax
- 12: light or stinger

3: mouth
4: head
5: head
7: leg
9: eye
11: wings

Your insect could have fuzzy legs like an American burying beetle.

Will your insect be solid colored like the praying mantis?

You can make your insect spiky like this dragon-headed katydid.

Will you give your insect wings like a monarch butterfly?